bash, part 2 Prof. Chris GauthierVickey COMP 2400 - Unix Tools



Quoting and Strings

- bash will interpret variables on their own
- We can also surround them by quotes: " or ""
 - '\$foo' is the literal string \$foo, without interpretation
 - "^{\$}foo" will become the string that contains the value of foo. The following prints 42:
 - foo=42; echo "¢foo"



Integer comparisons in conditions

- Bash can distinguish between strings and integers, but we use special comparison operators
 - <, >, !=, =, are for strings
 - It, -gt, -eq, -ge, -ne, -le are for numbers
 - foo=5; if [\$foo It 6]; then echo "less than 6"; fi



bash loops

- The first type of for-loop can only iterate through list elements
- If 'in list' isn't specified, bash will iterate through the arguments to the script or function
- By default, lists are separated by a blank space

```
for name [in list]
do
   statements using $name
done
```

```
IFS=:
for p in $PATH
do
echo $p
done
```



A word about lists

- Lists are separated by a blank space, as noted
- bash uses the first character of environment variable IFS to determine what separates lists
- We can set it temporarily as long as it isn't needed by something else

```
# this at the start of
# a script will print
# out the arguments
# separated by a comma
# note that $@ isn't
# affected by IFS
OLD_IFS=$IFS
IFS=,
```

```
echo $*
```

IFS=\$OLD_IFS



Constructing a list

- Lists are really just strings separated by some element: typically a space
- We construct them using quoting

mylist=25
mylist="30 \$mylist"
mylist="35 \$mylist"

the following will
print 35 30 25
echo \$mylist



More on lists

- We've seen how to add, but how do we remove from a list?
 - What's that first line doing?
- Note the space in the second line after *
 - Why is that needed?

```
# this at the start of
stack="$1 ${stack:-eos' '}
```

```
# we can remove from a
# list using pattern
# matching as follows:
stack=${stack#* }
```



Patterns Matching

- \${var#pattern}
 - if pattern matches beginning, delete the shortest match and return the rest
 - Try p=+(pwd); echo +{p#/*/}
- \${var##pattern}
 - if pattern matches beginning, delete the longest match, and return the rest
 - Try p=*(pwd); echo *{p##/* /}



- \${var%pattern}
 - Matches the shortest part at the end of var, deletes it and returns it
- \${var%pattern}
 - Matches the longest part at the end of var, deletes it and returns it
 - p=+(pwd); echo +(p%%/*)



- \${var/pattern/str}
 - The longest match to pattern in var is replaced by str
 - p=*(pwd); echo *{p/home/myhome}
- \$
 {var//pattern/str}
 - Replaces all occurrences of pattern in var with str
 - p=*(pwd); echo *{p//\//:}



A word on bash patterns

- bash patterns are NOT regular expressions:
 - ? matches zero or one characters
 - * matches any character
 - E] is a set (as with regexes), so [a-f] matches a through f
 - [la-f] matches anything that is not a to f.
 - {1.4} expands to 1 2 3 4
 - try echo g{em,ift,oodie}s



More bash patterns

- You can expand the bash patterns by using:
 - shopt -s extglob, which gives you a bit more power
 - +(pattern) matches one or more copies of pattern
 - (pat1 lpat2) matches pat1 or pat2
 - (pattern) gives you 0 or 1 of the pattern
 - *(pattern) gives you 0 or more of the pattern
 - @(pattern) gives exactly 1 match of the pattern
 - I(pattern) matches anything NOT the pattern



bash Arrays

- bash also has arrays with the following syntax:
 - foo[0]="hello"; foo[1]="world"
 - foo=(hello world)
 - foo=([1]=world [0]=hello)
 - foo=(hello [5]=world)
 - echo "*{foo[5]}"
 - We can also use "\${foo[@]}" and "\${foo[*]}"



More on Arrays

- Wonder what indices are used?
 - echo "*{!foo[@]}"
- How can we iterate through the array?
 - for i in "\${foo[@]}"; do echo \$i; done
 - \${#foo[5]} returns the length of element 5
 - \${#foo[@]} returns now many elements are in foo



bash functions

- We define a bash function using the 'function' keyword
- Arguments to functions are accessed just like script arguments: \$1 to \$n, where n is an integer

```
function printargs
{
   echo "printargs: $*"
   echo "$0: $1 $2 $3 $4"
   echo "$# arguments"
```



functions...

- New variables in a script, outside a function are global to the script
- New variables in a function are global to the script
 - We can add 'local' before the declaration to keep them in function scope

```
function printargs
{
   local var1="hello"
```

```
echo "printargs: $*"
echo "$0: $1 $2 $3 $4"
echo "$# arguments"
echo "$var1"
```

echo "\\$var1 is \${var1:-null}"



}

functions...

- We call functions just by using their name
- When we source them, they become global, like they've been exported
- We can use recursion if we'd like

```
function foo
{
  for i in `$@"; do
    echo `foo: $1"
  done
}
```

```
foo bar{1..5}
```



The bash case

- 'case' is like switch in other languages, but does pattern matching on the arguments
- patterns can be separated by the pipe 'l'

```
function casecheck
 for i in "$@"; do
   case $i in
    hello )
      echo "hi!" ;;
    world )
      echo "goodbye!" ;;
    a | b | c )
      echo "x y z!" ;;
    *
      echo "default" ;;
   esac
 done
```



while/until

- bash also has the two common loop constructs: while and until
- while may or may not execute, depending on the command or condition
- until always executes at least once

```
while condition
do
   statements ...
done
```

```
until condition
do
  statements ...
```

done



bash math

- Arithmetic can be done in bash using ^{\$}(()), which signifies an arithmetic expression
- Old-school: expr was used
- We don't have to escape special characters or even use ^{\$} in front of variables (though it's not a bug to do so)

the following
echos a 4
v=\$((1 + 6 / 2))
echo \$v

```
if [ $(((5+6)/11)) = 1 ]
  then
    echo "1"
fi
```





- bash arithmetic can also use logicals: &&, ll, but the truth value is 1, not zero!
- We can declare a variable as an integer using declare -i var

```
# the following creates
# x and assigns 6 to it
let x=5+1; echo $x
```

We can declare and assign using let as shown



math operators

- ++: increment by 1
- --: decrement by 1
- +: plus
- -: minus
- *: multiplication
- /: divide

- %: remainder
- **: exponentiation
- <<: bit-shift left</p>
- >>: bit-shift right
- &: bitwise and
- I: bitwise or



- i: bitwise not
- I: logical not
- î: bitwise exclusive or
- .: sequential evaluation
- <: less than
- >: greater than

- <=: less than or equal</pre>
- >=: greater than or equal
- ==: equal
- I=: not equal
- &&: logical and
- Il: logical or



loop arithmetic

 We can use (()) for arithmetic in our loops, or test conditions with them in while and until loops

```
# for loop
for (( init ; end ; update ))
do
    statements
done
```

```
for (( i=1; i <= 5; i++ ))
do
    echo $i
done</pre>
```

