

# REXX - part 2

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COMP 2400 - Unix Tools

# Functions and Subroutines

- Rexx has them both
  - A function must return a value
  - A subroutine may return a value
- Rexx uses 'CALL' to call a function/subroutine
  - call foo a, b, c

# Returns

- Rexx uses 'RETURN' to return a value
  - `return 2*x`
- Rexx also sets a special variable called 'RESULT' that is set when you call 'return'

```
Call FOO
```

```
Say result
```

```
exit
```

```
FOO:
```

```
  Say 'Running FOO'
```

```
  RETURN 5
```

# Calls are like GOTOs

- Notice that one must protect all of your functions with an exit
  - Otherwise the parser will run your code--your labels are just goto labels
- With procedures, it's an error to not exit before the procedure definitions

# Procedures

- Procedures are more like 'normal' functions you may be used to
  - Variables outside the procedure are hidden
  - You can expose those external variables using 'expose'
  - You must still exit before your procedure definitions
- Procedures can use recursion

# An Example

- Notice, the ";" lets us put more than one command on a line
- This will output "1 K a" followed by "1 7 M"
- expose lets the function see and modify j, k and x.1 (since j=1)

```
j=1; x.1='a'  
call foo
```

```
say j k m
```

```
exit
```

```
foo:procedure expose j k x.j  
  say j k x.j  
  k=7; m=3  
return
```

# Rexx built-in functions

- `max(a,b,c,d,...)`: lets you find the max of any list of numbers
- `substr(name,1,1)`: lets you find a substring of a string
- `time()`: returns the time
- `userid()`: returns the current user ID
- `length(str)`: returns the length of a string
- `word(str, n)`: returns the nth word of a string str
- `words(str)`: returns the number of words in a string
- `random(min,max,seed)`: returns a pseudo-random value

# More Rexx built-ins

- Rexx has about 70 built-in functions
- Do a 'man rexx' to find out what they all are!



# Another example

- Functions can take up to 10 arguments
- We get each argument by `arg(1)`, `arg(2)`, ... `arg(10)`
- `arg()` gives the number of arguments

```
result=sum(1,2,3,4,5)

say 'The sum is:' result

exit
sum:procedure
  r=0
  DO i = 1 to arg()
    r=r+arg(i)
  END
  return r
```

# Rexx's Stack

- Rexx has a multi-purpose stack/queue-like structure that all programs can use
- The stack can be passed between programs
- Choose a discipline and stick to it: either FIFO or LIFO!
- Don't touch other people's stack/queue!

# Rexx's Stack

- We access the stack with
  - **PUSH:** pushes something to the beginning of the stack
  - **PULL:** removes something from the beginning of the stack
  - **QUEUE:** puts something on the end of the stack

# An Example

- The stack is unnamed
- Notice that when we pull, we pull to a variable

```
#!/usr/bin/regina  
push 1  
push 2  
push 3
```

```
say queued() `items on the stack`
```

```
pull t  
say `t is` t
```

# Compound Variables

- Compound variables are simply variables with a "." that lets you assign to parts of it
  - **a.x=1, a.y=2, a.b.x=3**
- Strange things you can do with it:

```
#!/usr/bin/rexx
```

```
a.b=5
```

```
say a.b
```

```
c=b
```

```
a.c=6
```

```
say a.b
```

# Stems

- Stems are a way to refer to all sub-parts of a compound variable
- Imagine:  $a.x=3$ ,  $a.y=2$ ,  $a.z=1$
- You can set them all to zero using:  $a.=0$

# More Parsing

- Parsing lets you break apart user input, strings, and arguments
- **PARSE UPPER PULL fname lname**
  - This function calls parse, tells it to uppercase everything, and uses pull to read from the keyboard
  - The results are split into fname and lname

# We can parse strings

- **PARSE VALUE 'hello world' WITH w1 w2**
  - This will parse from the value 'hello world' and put the results in w1 w2
- **s='hello world'; PARSE VAR s w1 w2**
  - Will parse on a variable called 's'
- **We can also specify the matching pattern:**
  - **s='10:23:35'; parse var s h '?' m '?' s**



# More parsing

- We can specify variables for the patterns, we just have to enclose them in ()
  - `k=':'; t=10:23:35; parse var t h (k) m (k) s`
- Parsing from a position:
  - parse value '123456' with `4 k`; say `k`
    - The result will be 456
  - parse value '1234567' with `4 k +2 m`
    - The result will be 45 followed by 67